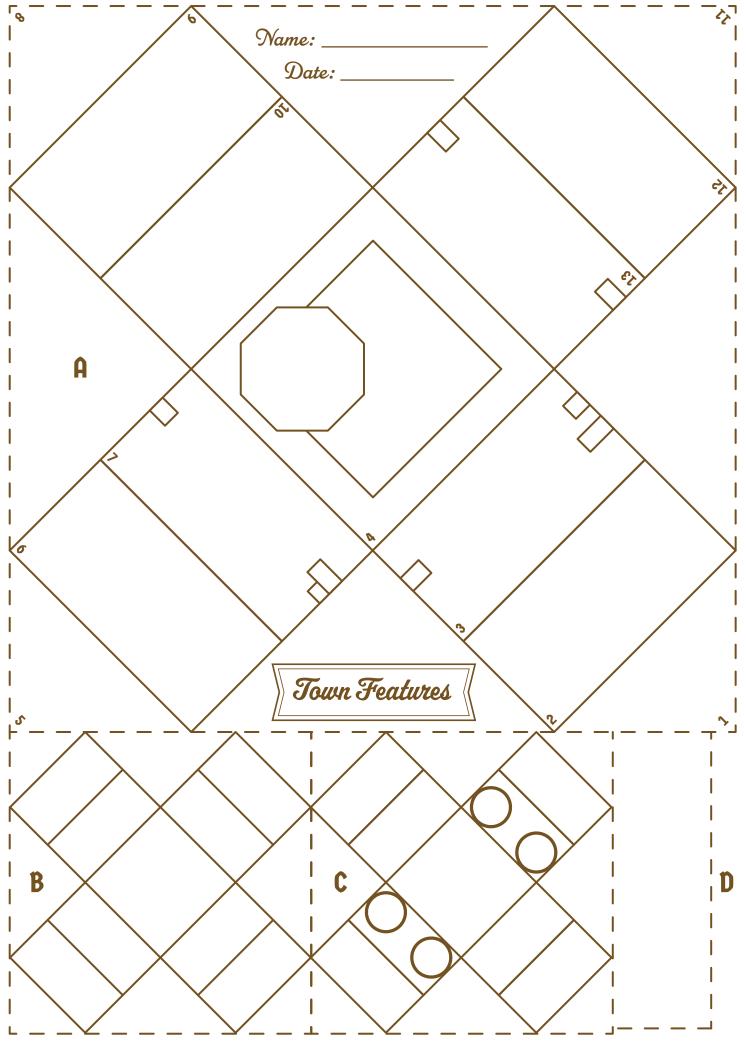


Town Map Name:_ Date: B C D 3 4 5 **teachstarter**



Build a Town with 2D Shapes

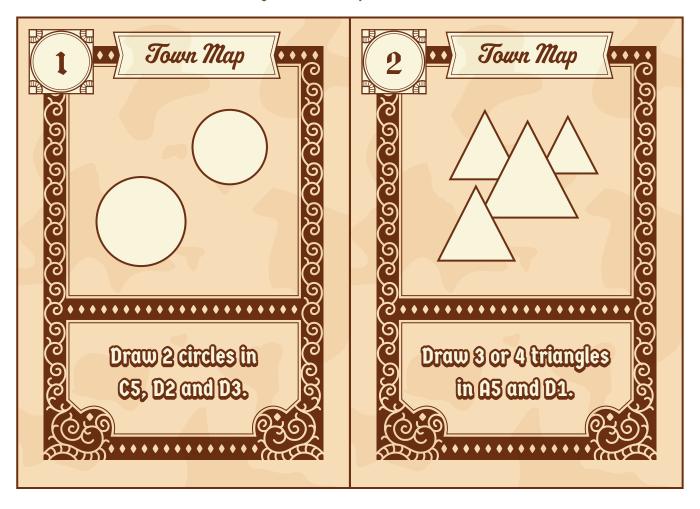
This activity provides students the opportunity to demonstrate their ability to draw 2D shapes. They will add shapes and colour to the templates and slowly reveal the layout of a town and certain features. The town features can be made into 3D objects by following the Origami Box Step-By-Step Instructions.

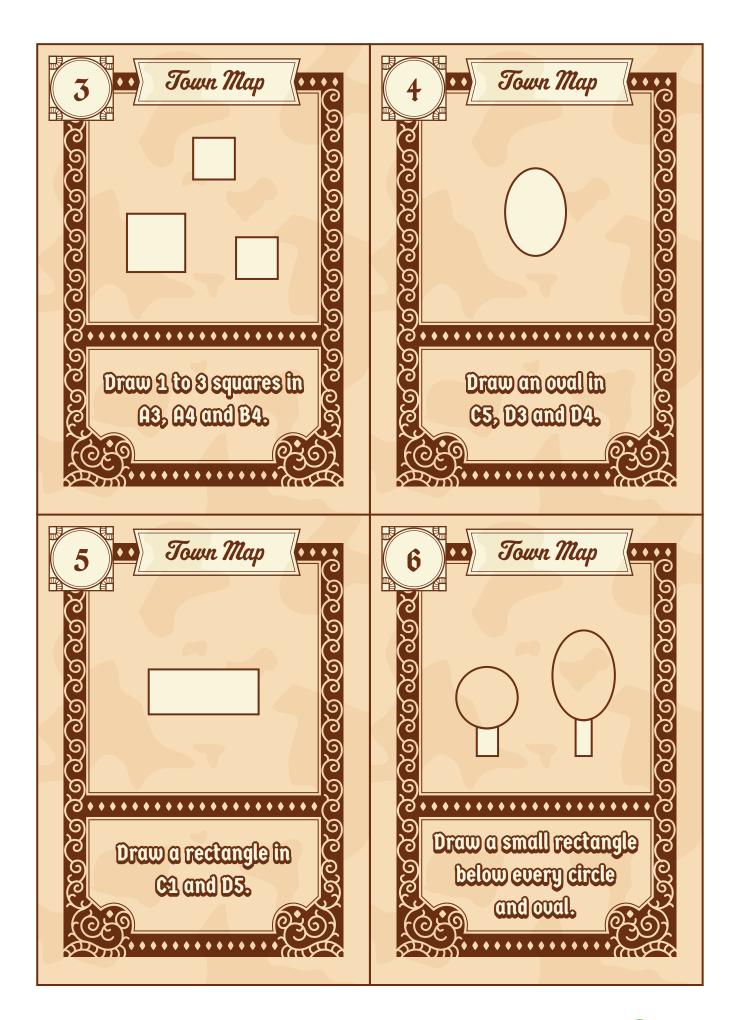
Suggest implementation:

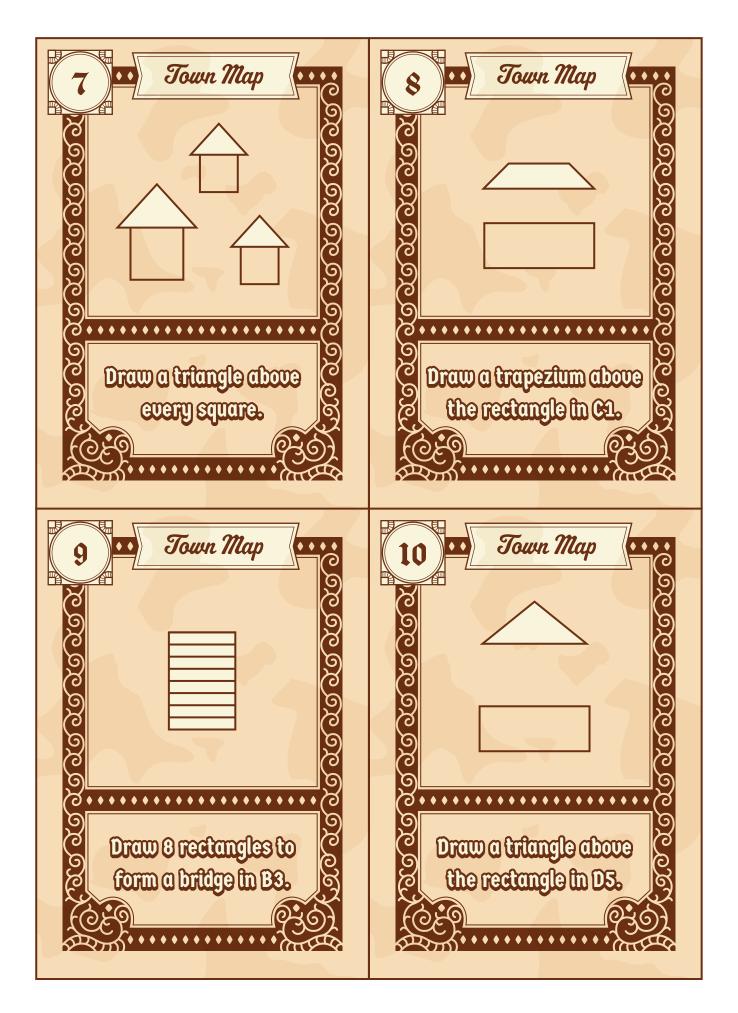
- Provide each student with a copy of the templates.
- \clubsuit Show the cards one at a time with the students adding the new feature to their template.
- \clubsuit Have students compare their templates with the completed versions once they have added all the features.

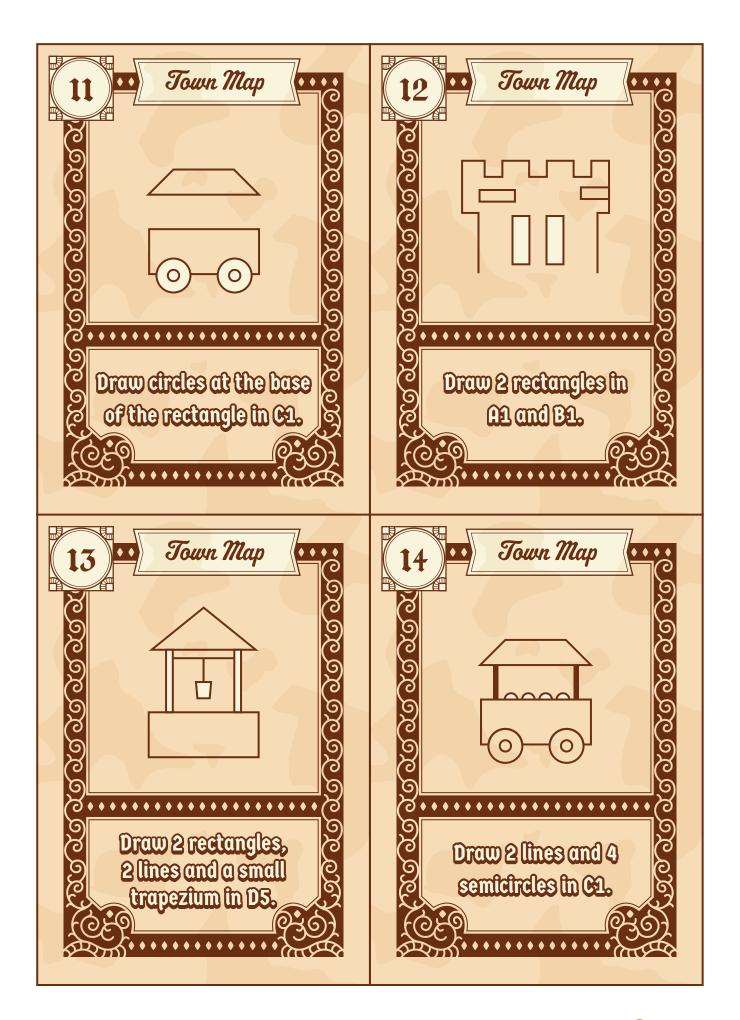
Discussion questions:

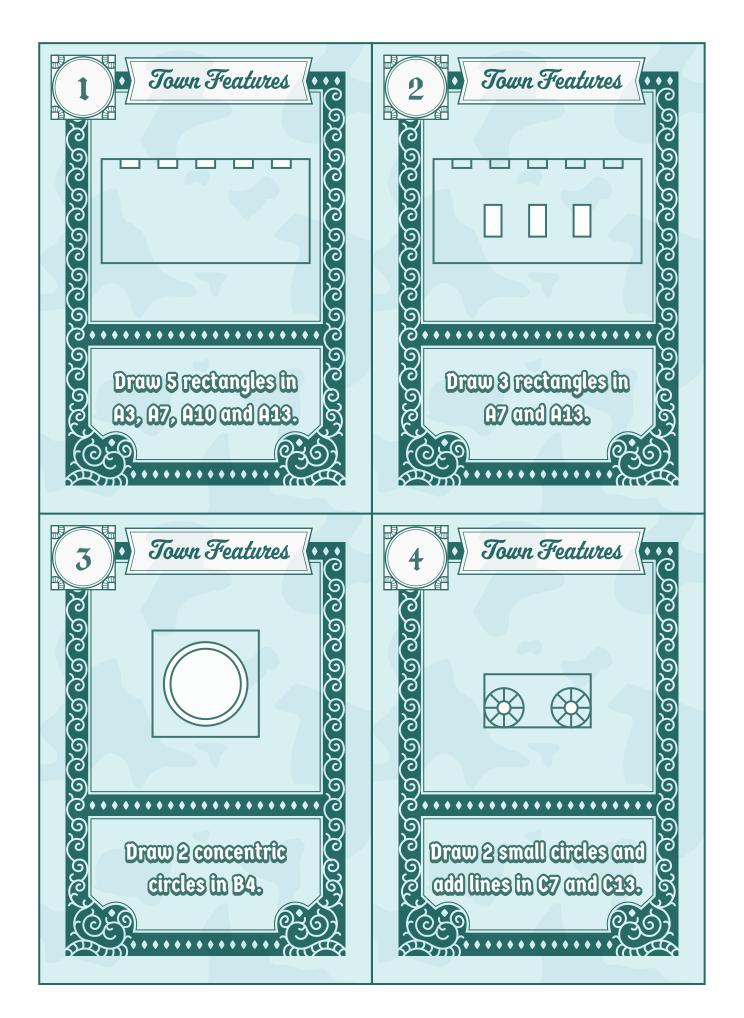
- ♣ Does your map look the same as the completed version?
- ♣ What order would make drawing the town map easier?

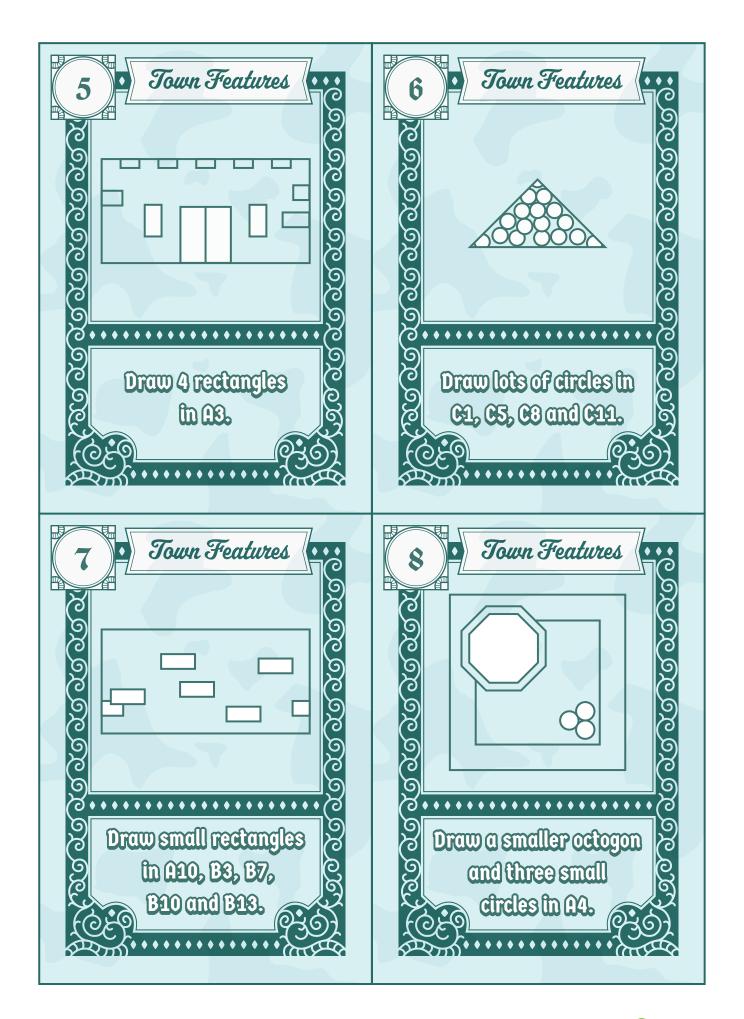


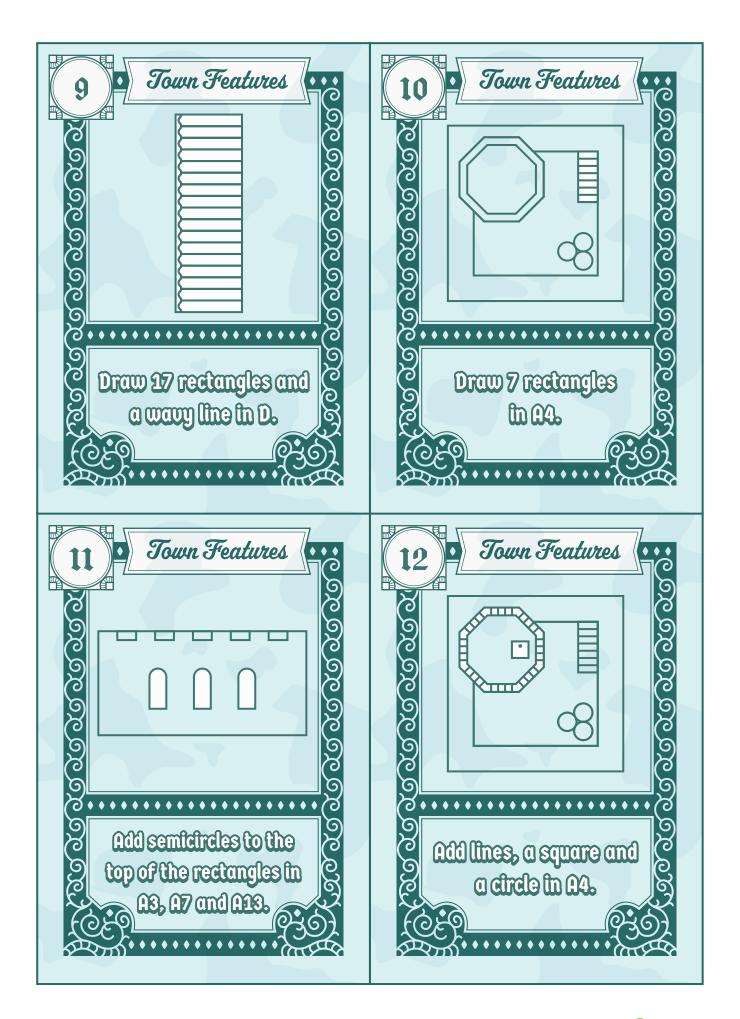












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