ACTIVE LEARNING

SEIZE THE SYNONYM

Seize the Synonym is a way for students to test and build their knowledge of words and synonyms while being active. In this fast-paced game, students must quickly match and grab synonyms before their classmates do. The winner is the team with the most correct synonym cards.

Players

Whole class

Equipment

Synonym Word Match Cards (included in this resource)

How to Play

- Divide the class into two or three teams and have them line up on the opposite side of the room to the word cards.
- 2. Turn over the top card in the face-down pile and read the word.
- 3. The first student in each line will race to the cards and try to be the first to grab the synonym.
- 4. If a student returns with an incorrect card, their team will lose a point. If they return with the correct match, their team will gain a point.

enthrised

5. Continue to play in this manner until all students have had a turn or all synonyms have been matched.

Variations

- Make the Physical Activity Dice and use it to determine how the students must get to the cards and back (i.e. hop, crab walk or gallop).
- Use Antonym Flashcards to match antonym pairs.
- Use number and number word pairs to match, e.g. 14 and fourteen.
- Use two-digit numbers and their expanded form to match, e.g. 42 and 40 + 2.





















